# Panther

Database Driver-DB2 for UNIX

Release 4.25





## Database Driver for DB2

This chapter provides documentation specific to DB2. It discusses the following:

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This document is designed as a supplement to information found in the *Developer's Guide*.

#### Initializing the Database Engine

Database engine initialization occurs in the source file dbiinit.c. This source file is unique for each database engine and is constructed from the settings in the makevars file. In Prolifics for DB2, this results in the following vendor\_list structure in dbiinit.c:

```
static vendor_t vendor_list[] =
{
     {"db2", dm_db2sup, DM_DEFAULT_CASE, (char *) 0},
     { (char *) 0, (int (*)()) 0, (int) 0, (char *) 0 }
};
```

The settings are as follows:

db2	Engine name. May be changed.
dm_db2sup	Support routine name. Do not change.
DM_DEFAULT_CASE	Case setting for matching SELECT columns with Prolifics variable names. May be changed.

For Prolifics for DB2, the settings can be changed by editing the  ${\tt makevars.db2}$  file.

#### **Engine Name**

You can change the engine name associated with the support routine dm\_db2sup. The application then uses that name in DBMS ENGINE statements and in WITH ENGINE clauses. For example, if you wish to use "tracking" as the engine name, change the following parameter in the makevars.db2 file:

```
DB2 ENGNAME=tracking
```

If the application is accessing multiple engines, it makes DB2 the default engine by executing:

```
DBMS ENGINE db2-engine-name
```

where db2-engine-name is the string used in vendor list. For example,

```
DBMS ENGINE db2

or

DBMS ENGINE tracking
```

#### **Support Routine Name**

dm\_sup is the name of the support routine for DB2. This name should not be changed.

#### Case Flag

The case flag, DM\_DEFAULT\_CASE, determines how Prolifics's database drivers use case when searching for Prolifics variables for holding SELECT results. This setting is used when comparing DB2 column names to either a Prolifics variable name or to a column name in a DBMS\_ALIAS statement.

DB2 is case insensitive. Regardless of the case in a SQL statement, DB2 creates all database objects—tables, views, columns, etc.—with upper case names. For DB2, the DM\_DEFAULT\_CASE setting is treated as DM\_FORCE\_TO\_LOWER\_CASE. This means that Prolifics attempts to match DB2 column names to lower case Prolifics variables when processing SELECT results. If your application is using this default, use lower case names when creating Prolifics variables.

The case setting can be changed. If you wish to use upper case Prolifics variable names, use the u option in the makevars file for the DM\_FORCE\_TO\_UPPER\_CASE flag.

DB2\_INIT=u

If you edit makevars.db2, you must remake your Prolifics executables. For more information on engine initialization, refer to Chapter 7 in the *Developer's Guide*.

#### Connecting to the Database Engine

DB2 allows your application to use one connection at a time. Simultaneous multiple connections are not supported in this release.

The following options are supported for connections to DB2:

Table 1. Database connection options.

Option	Argument
USER	user-name
DATABASE	database-name
PASSWORD	password

Additional keywords are available for other database engines. If those keywords are included in your DBMS DECLARE CONNECTION command for DB2, it is treated as an error.

Prolifics always opens the database in shared mode.

You must install and configure the required communications software for DB2 before using Prolifics for DB2. Consult your engine documentation for more information.

Also, DB2 CLI applications require that DB2 CLI bind files are bound to the database. DB2 CLI will auto-bind on the first access to the database, provided the user has the appropriate authorization. The database administrator might need to perform the first connection, or explicitly bind the DB2 CLI bind files and packages. Refer to your CLI reference manual for more information.

#### Importing Database Tables

table aliases

The Import⇒Database Objects option in the screen editor creates Prolifics repository entries based on database tables in an DB2 database. When the import process is complete, each selected database table has a corresponding repository entry screen.

In Prolifics for DB2, the following database objects can be imported as repository entries:

After the import process is complete, the repository entry screen contains:

- A widget for each column in the table, using the column's characteristics to assign the appropriate widget properties.
- A label for each column based on the column name.
- A table view named for the database table, view, or alias.
- Links that describe the relationship between table views.

Each import session allows you to display and select up to 1000 database tables. Each database table can have up to 255 columns. If your database contains more than 1000 tables, use the filter to control which database tables are displayed.

#### **Table Views**

A table view is a group of associated widgets on an application screen. As a general rule, the members of a table view are derived from the same database table. When a database table is first imported to a Prolifics repository, the new repository screen has one table view that is named after the database table. All the widgets corresponding to the database columns are members of that table view.

The import process inserts values in the following table view properties:

- Name The name of the table view, generally the same as the database table.
- Table The name of the database table.
- Primary Keys The columns that are defined as primary keys for the database table.
- Columns A list of the columns in the database table is displayed when you
  click on the More button. However, this list is for reference only. It cannot be
  edited.
- Updatable A setting that determines if the data in the table can be modified.
   The default setting for Updatable is Yes.

For each repository entry based on a database view, the primary key widgets must be available if you want to update data in that view. To do this, check that the Prolifics table view's Primary Keys property is set to the correct value. Then, the widgets corresponding to the primary keys must be members of either the Prolifics table view or one of its parent table views. For repository entries based on database tables, this information is automatically imported.

#### Links

Links are created from the foreign key definitions entered in the database. The application screen must contain links if you are using the transaction manager and the screen contains more than one table view.

Check the link properties to see if they need to be edited for your application screen. The Parent and Child properties might need to be reversed or the Link Type might need to be changed.

Refer to Chapter 30 in the *Developer's Guide* for more information on links.

#### **Widgets**

A widget is created for each database column. The name of the widget corresponds to the database column name. The Inherit From property is set to @DATABASE

indicating that the widget was imported from the database engine. The Justification property is set to Left. Other widget properties are assigned based on the data type.

The following table lists the values for the C Type, Length, and Precision properties assigned to each DB2 data type.

Table 2. Importing Database Tables

DB2 Data Type	Prolifics Type	С Туре	Widget Length	Widget Precision
CHAR	FT_CHAR	Char String	Column length	
DATE	DT_DATETIME	Default	10	
DECIMAL NUMERIC scale > 0	FT_DOUBLE	Double	Column plus 1	Column scale
otherwise	FT_INT	Int	Column length	
FLOAT	FT_DOUBLE	Double	16	
GRAPHIC	FT_CHAR	Char String		
INT	FT_LONG	Long Int	11	
LONG VARCHAR	FT_CHAR	Char String	254	
LONG VARGRAPHIC	FT_CHAR	Char String		
SMALLINT	FT_INT	Int	6	
TIME	DT_DATETIME	Default	8	
TIMESTAMP	DT_DATETIME	Default	20	
VARCHAR	FT_CHAR	Char String	Column length; maximum of 254	
VARGRAPHIC	FT_CHAR	Char String		

Scale in DB2 is equivalent to precision in Prolifics.

### Other Widget Properties

Based on the column's data type or on the Prolifics type assigned during the import process, other widget properties might be automatically set when importing database tables.

#### DT\_DATETIME

DT\_DATETIME widgets also have the Format/Display⇒Data Formatting property set to Date/Time and Format Type property set. For DATETIME data types, Format Type is set to Default. For TIME data types, it is set to Default Time. For DATE data types, it is set to Default Date.

Null Field property

If a column is defined to be NOT NULL, the Null Field property is set to No. For example, the roles table in the videobiz database contains three columns: title\_id, actor\_id and role. title\_id and actor\_id are defined as NOT NULL so the Null Field property is set to No. role, without a NOT NULL setting, is implicitly considered to allow null values so the Null Field property is set to Yes.

For more information about usage of Prolifics type and C type, refer to Chapter 29 of the *Developer's Guide*.

#### Formatting for Colon Plus Processing and Binding

This section contains information about the special data formatting that is performed for the engine. For general information on data formatting, refer to Chapter 29 in the *Developer's Guide*.

#### **Formatting Dates**

DB2 supports three types of date data types
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- O DATE
- O TIME
- TIMESTAMP

#### **Declaring Cursors**

When a connection is declared to an DB2 engine, Prolifics automatically declares a default cursor for SQL SELECT statements executed with the JPL command DBMS SQL. For all non-SELECT operations performed with DBMS SQL, Prolifics uses DB2's EXECUTE IMMEDIATE feature rather than another default cursor. If the application needs to select multiple rows and update the rows one at a time, the application does not need to declare named cursors.

By default, Prolifics defines 10 cursors for an application accessing DB2. It reserves one for itself (i.e., the "default" cursor); the other nine are available for the application's use. If the application attempts to declare a tenth cursor, Prolifics returns the DM\_MANY\_CURSORS error. In this case, the application must close a cursor using DBMS\_CLOSE\_CURSOR before it can declare a new one. If nine cursors are not enough for your application, please contact JYACC Technical Support.

DB2 supports the use of a select cursor to be used with an associated update or delete operation. In these cases, the cursor should be declared with a FOR UPDATE OF clause. For example, you can declare the cursor:

```
DBMS DECLARE cursor1 CURSOR FOR SELECT ... \
FOR UPDATE OF column-name
```

An update operation could be specified in either an UPDATE statement or in another cursor:

```
DBMS SQL UPDATE ... WHERE CURRENT OF cursor1

or

DBMS DECLARE update_cursor CURSOR FOR UPDATE ... \
WHERE CURRENT OF cursor1
```

These statements update the last row fetched with cursor1. For best results, you need to fetch one row at a time.

The name of the cursor in the WHERE CURRENT OF clause must exactly match the name in the cursor declaration, including case.

For more information on cursors, refer to Chapter 27 in the *Developer's Guide*.

#### Scrolling

Even though DB2 does not have native support for non-sequential scrolling in a select set, Prolifics scrolling is available. Before using any of the following commands:

```
DBMS [WITH CURSOR cursor-name] CONTINUE_BOTTOM

DBMS [WITH CURSOR cursor-name] CONTINUE_TOP

DBMS [WITH CURSOR cursor-name] CONTINUE_UP
```

the application must set up a continuation file for the cursor. This is done with this command:

```
DBMS [WITH CURSOR cursor-name] STORE FILE [filename]
```

To turn off Prolifics scrolling and close the continuation file, use this command:

```
DBMS [WITH CURSOR cursor-name] STORE
```

or close the Prolifics cursor with DBMS CLOSE CURSOR.

For more information on scrolling, refer to Chapter 28 in the *Developer's Guide*.

#### **Error and Status Information**

Prolifics uses the global variables described in the following sections to supply error and status information in an application. Note that some global variables can not be used in the current release; however, these variables are reserved for use in other engines and for use in future releases of Prolifics for DB2.

#### **Errors**

Prolifics initializes the following global variables for error code information:

@dmretcode	Standard database driver status code.
@dmretmsg	Standard database driver status message.
@dmengerrcode	DB2 error code.
@dmengerrmsg	DB2 error message.
@dmengreturn	Not used in Prolifics for DB2.

DB2 returns error codes and messages when it aborts a command. It usually aborts a command because the application used an invalid option or because the user did not have the authority required for an operation. Prolifics writes DB2 error codes to the global variable @dmengerrcode and writes DB2 messages to @dmengerrmsg.

## Using the Default Error Handler

The default error handler displays a dialog box if there is an error. The first line indicates whether the error came from the database driver or database engine, followed by the text of the statement that failed. If the error comes from the database driver, Database interface appears in the Reported by list along with the database engine. The error number and message contain the values of @dmretcode and @dmretmsg. If the error comes from the database engine, only the name of the engine appears in the Reported by list. The error number and message contain the values of @dmengerrode and @dmengerrmsg.

#### Using an Installed Error Handler

An installed error or exit handler should test for errors from the database driver and from the database engine. For example:

```
DBMS ONERROR JPL errors
DBMS DECLARE dbi_session CONNECTION FOR ...
proc errors (stmt, engine, flag)
if @dmengerrcode == 0
   msg emsg "JAM error: " @dmretmsg
else
   msg emsg "JAM error: " @dmretmsg " %N" \
   ":engine error is " @dmengerrcode " " @dmengerrmsg
return 1
```

For additional information about engine errors, refer to your DB2 documentation. For more information about error processing in Prolifics, refer to Chapter 36 in the *Developer's Guide* and Chapter 12 in the *Programming Guide*.

#### **Warnings**

Prolifics initializes the following global variables for warning information:

DB2 uses a warning byte called SQLAWARN to signal conditions it considers unusual but not fatal. @dmengwarncode derives its value from this byte. @dmengwarncode is a 10-occurrence array. If DB2 sets a bit in SQLAWARN, Prolifics puts a "W" in the corresponding occurrence of @dmengwarncode.

The settings for SQLAWARN in DB2 are:

Array Index	Meaning
1	Set to W if any of 2 through 10 are set to W. If this is blank, the other fields do not need to be checked.
2	Not applicable in Prolifics for DB2.
3	Set to W if an aggregate function encounters a NULL value.
4	Not applicable in Prolifics for DB2.
5	Set to W if an UPDATE or DELETE statement does not contain a where clause.
6	Set to W if the result of a date calculation was adjusted to avoid an impossible date.
7	Not used.
8	Not used.

Array Index	Meaning
9	Not used.
10	Not used.

Before using @dmengwarncode, you should verify these settings for your release of DB2 by consulting your DB2 documentation.

You might wish to use an exit hook function to process warnings. An exit hook function is installed with DBMS ONEXIT. A sample exit hook function is shown below.

#### **Row Information**

Prolifics initializes the following global variables for row information:

@dmrowcount	Count of the number of DB2 rows affected by an operation.
@dmserial	Not used in Prolifics for DB2.

DB2 returns a count of the rows affected by an operation. Prolifics writes this value to the global variable @dmrowcount.

As explained on the manual page for @dmrowcount, the value of @dmrowcount after a SQL SELECT is the number of rows fetched to Prolifics variables. This number is less than or equal to the total number of rows in the select set. The value of @dmrowcount after a SQL INSERT, UPDATE, or DELETE is the total number of rows affected by the operation. Note that this variable is reset when another DBMS statement is executed, including DBMS COMMIT.

#### **Using Transactions**

A transaction is a unit of work that must be totally completed or not completed at all. DB2 has one transaction for each connection. Therefore, in a Prolifics application, a transaction controls all statements executed with a single named connection or the default connection.

The following events commit a transaction on DB2:

- Executing DBMS COMMIT.
- Closing the transaction's connection before the transaction is committed.

The following events roll back a transaction on DB2:

Executing DBMS ROLLBACK.

When an application closes a connection with CLOSE\_ALL\_CONNECTIONS or CLOSE CONNECTION, DB2 commits any pending transactions on those connections. However, this procedure is not recommended. Instead, it is strongly recommended that applications use explicit COMMIT and ROLLBACK statements to terminate transactions.

When DB2 commits or rolls back a transaction, it automatically closes all DB2 cursors and removes any prepared statements. Prolifics for DB2 has modified this behavior for a DBMS COMMIT statement by declaring all select cursors using the WITH HOLD clause. Therefore, fetches can be continued after DBMS COMMIT. To begin the fetch after DBMS ROLLBACK, the application must simply re-execute the cursor using DBMS EXECUTE; it is not necessary to re-declare the Prolifics cursor.

#### **Transaction Control on a Single Connection**

After an application declares a connection, a transaction automatically starts on that connection.

DB2 supports the following transaction commands:

- Set availability of autocommit processing.
  - DBMS [WITH CONNECTION connection] AUTOCOMMIT { ON | OFF }
- Commit the transaction on a default or named connection.
  - DBMS / WITH CONNECTION connection | COMMIT
- Rollback to the beginning of the transaction on a default or named connection.
  - DBMS [WITH CONNECTION connection] ROLLBACK

#### Example

The following example contains a transaction on the default connection with an error handler.

```
# Call the transaction handler and pass it the name
# of the subroutine containing the transaction commands.
call tran handle "new title()"
proc tran handle (subroutine)
# Declare a variable jpl retcode and
# set it to call the subroutine.
   vars jpl retcode
   jpl retcode = :subroutine
# Check the value of jpl_retcode. If it is 0, all statements
# in the subroutine executed successfully and the transaction
# was committed. If it is 1, the error handler aborted the
# subroutine. If it is -1, Prolifics aborted the subroutine.
# Execute a ROLLBACK for all non-zero return codes.
   if jpl_retcode == 0
      msg emsg "Transaction succeeded."
   else
      msq emsq "Aborting transaction."
      DBMS ROLLBACK
proc new title
   DBMS SQL INSERT INTO titles VALUES \
       (:+title id, :+name, :+genre code, \
       :+dir last name, :+dir first name, :+film minutes, \
       :+rating code, :+release date, :+pricecat)
   DBMS SQL INSERT INTO title dscr VALUES \
       (:+title id, :+line no, :+dscr text)
   DBMS SQL INSERT INTO tapes VALUES \
       (:+title id, :+copy num, :+status, :+times rented)
DBMS COMMIT
return 0
```

The procedure tran\_handle is a generic handler for the application's transactions. The procedure new\_title contains the transaction statements. This method reduces the amount of error checking code.

The application executes the transaction by executing

```
call tran_handle "new_title()"
```

The procedure tran\_handle receives the argument "new\_title" and writes it to the variable subroutine. It declares a JPL variable, jpl\_retcode. After performing colon processing, :subroutine is replaced with its value, new\_title, and JPL calls the procedure. The procedure new\_title begins the transaction, performs three inserts, and commits the transaction.

If new\_title executes without any errors, it returns 0 to the variable jpl\_ret-code in the calling procedure tran\_handle. JPL then evaluates the if statement, displays a success message, and exits.

If however an error occurs while executing new\_title, Prolifics calls the application's error handler. The error handler should display any error messages and return the abort code, 1.

For example, assume the first INSERT in new\_title executes successfully but the second INSERT fails. In this case, Prolifics calls the error handler to display an error message. When the error handler returns the abort code 1, Prolifics aborts the procedure new\_title (therefore, the third INSERT is not attempted). Prolifics returns 1 to jpl\_retcode in the calling procedure tran\_handle. JPL evaluates the if statement, displays a message, and executes a rollback. The rollback undoes the insert to the table titles.

#### **Transaction Manager Processing**

#### **Transaction Model for DB2**

Each database driver contains a standard transaction model for use with the transaction manager. The transaction model is a C program which contains the main processing for each of the transaction manager commands. You can edit this program; however, be aware that the transaction model is subject to change with each release. For DB2, the name of the standard transaction model is tmdb21.c.

#### **SAVE Commands**

If you specify a SAVE command with a table view parameter, it is called a partial command. A partial command is not applied to the entire transaction tree. In the standard transaction models, partial SAVE commands do not commit the database transaction. In order to save those changes, you must do an explicit DBMS COMMIT. Otherwise, those changes could be rolled back if the database engine performs an automatic rollback when the database connection is closed.

#### **DB2-Specific Commands**

Prolifics for DB2 provides commands for DB2-specific features. This section contains a reference page for each command. If you are using multiple engines or are porting an application to or from another engine, please note that these commands may work differently or may not be supported on some engines.

#### **Using Transactions**

AUTOCOMMIT	Turn autocommit processing on or off.
COMMIT	Commit a transaction.
ROLLBACK	Rollback a transaction.

#### **AUTOCOMMIT**

#### Turn autocommit transaction processing on or off

```
DBMS [WITH CONNECTION connection-name] AUTOCOMMIT ON DBMS [WITH CONNECTION connection-name] AUTOCOMMIT OFF
```

WITH CONNECTION connection-name

Specify the connection for this command. Because DB2 does not support multiple connections, the WITH CONNECTION clause is necessary only in applications using more than one engine.

#### Description

This command controls whether changes to a database occur immediately upon execution of an INSERT, UPDATE, or DELETE command, or whether they occur when a DBMS COMMIT is explicitly executed.

The default setting is AUTOCOMMIT OFF. This means that the engine automatically starts a transaction after an application declares a connection. When a recoverable statement (INSERT, UPDATE, and DELETE) is executed, it is not automatically committed. The effects of the statement are not visible until the transaction is terminated. If the transaction is terminated by DBMS COMMIT, the updates are committed and visible to other users. If the transaction is terminated by DBMS ROLLBACK, the updates are not committed, and the database is restored to its state prior to the start of the transaction. After a transaction is terminated, the engine automatically begins a new transaction.

If the setting is changed to AUTOCOMMIT ON, a statement is committed automatically upon successful execution. Its effects are immediately visible to other users, and it cannot be rolled back.

#### Example

```
proc new_title
   DBMS WITH CONNECTION xxx1 AUTOCOMMIT ON
   call update_title
   msg emsg "New title data successfully entered."
   DBMS WITH CONNECTION xxx1 AUTOCOMMIT OFF
return 0
```

```
proc update_title
  DBMS SQL INSERT INTO titles VALUES \
     (:+title_id, :+name, :+genre_code, \
     :+dir_last_name, :+dir_first_name, :+film_minutes, \
     :+rating_code, :+release_date, :+pricecat)
  DBMS SQL INSERT INTO title_dscr VALUES \
     (:+title_id, :+line_no, :+dscr_text)
  DBMS SQL INSERT INTO tapes VALUES \
     (:+title_id, :+copy_num, :+status, :+times_rented)
  return 0
```

See Also COMMIT

ROLLBACK

#### **COMMIT**

#### Commit a transaction

DBMS [WITH CONNECTION connection-name] COMMIT

WITH CONNECTION connection-name

Specify the connection for this command. This clause is necessary only in applications using more than one engine because DB2 does not support multiple connections.

#### Description

Use this command to commit a pending transaction. Committing a transaction saves all the work since the last COMMIT. Changes made by the transaction become visible to other users. If the transaction is terminated by ROLLBACK, the updates are not committed, and the database is restored to its state prior to the start of the transaction.

This command is available depending on the setting of various parameters in your environment. Refer to the section on transactions and your documentation for more information.

Example

Refer to the example in Using Transactions on page 14.

See Also

Using Transactions on page 14

ROLLBACK

#### **ROLLBACK**

#### Roll back a transaction

DBMS [WITH CONNECTION connection-name] ROLLBACK

WITH CONNECTION connection-name

This clause is necessary only in applications using more than one engine because DB2 does not support multiple connections.

**Description** Use this command to rollback a transaction and restore the database to its state

prior to the start of the transaction.

**Example** Refer to the example in Using Transactions on page 14.

See Also Using Transactions on page 14

COMMIT

#### Command Directory for DB2

The following table lists all commands available in Prolifics's database driver for DB2. Commands available to all database drivers are described in the *Programming Guide*.

Table 3. Commands for DB2

Command Name	Description	Documentation Location
ALIAS	Name a Prolifics variable as the destination of a selected column or aggregate function	Programming Guide
AUTOCOMMIT	Turn on/off autocommit processing	page 18
BINARY	Create a Prolifics variable for fetching binary values	page 810
CATQUERY	Redirect select results to a file or a Prolifics variable	
CLOSE_ALL_CONNECTIONS	Close all connections on all engines	
CLOSE CONNECTION	Close a named connection	
CLOSE CURSOR	Close a named cursor	
COLUMN_NAMES	Return the column name, not column data, to a Prolifics variable	
COMMIT	Commit a transaction	page 20
CONNECTION	Set a default connection and engine for the application	
CONTINUE	Fetch the next screenful of rows from a select set	Database Guide & Database Drivers
CONTINUE_BOTTOM	Fetch the last screenful of rows from a select set	Database Guide & Database Drivers
CONTINUE_DOWN	Fetch the next screenful of rows from a select set	Database Guide & Database Drivers

Command Name	Description	Documentation Location
CONTINUE_TOP	Fetch the first screenful of rows from a select set	Database Guide & Database Drivers
CONTINUE_UP	Fetch the previous screenful of rows from a select set	Database Guide & Database Drivers
DECLARE CONNECTION	Declare a named connection to an engine	Database Guide & Database Drivers
DECLARE CURSOR	Declare a named cursor	Database Guide & Database Drivers
ENGINE	Set the default engine for the application	
EXECUTE	Execute a named cursor	
FORMAT	Format the results of a CAT-QUERY	
OCCUR	Set the number of rows for Prolifics to fetch to an array and set the occurrence where Prolifics should begin writing result rows	
ONENTRY	Install a JPL procedure or C function that Prolifics will call before executing a DBMS statement	
ONERROR	Install a JPL procedure or C function that Prolifics will call when a DBMS statement fails	Database Guide & Database Drivers
ONEXIT	Install a JPL procedure or C function that Prolifics will call after executing a DBMS statement	
ROLLBACK	Roll back a transaction	page 21
START	Set the first row for Prolifics to return from a select set	

Command Name	Description	Documentation Location
STORE	Store the rows of a select set in a temporary file so the ap- plication can scroll through the rows	
UNIQUE	Suppress repeating values in a selected column	
WITH CONNECTION	Specify the connection to use for a command	
WITH CURSOR	Specify the cursor to use for a command	
WITH ENGINE	Specify the engine to use for a command	